

# NIMROD CLASSIC ENTRANT RULES

As formulated by the Rules Committee:

In order to promote the spirit of our event that salutes vintage guns, the men & women who made and used them, and the outdoor pursuits they engendered, the following rules will apply:

**1) ONLY** breech-loading side-by-side, pump, and long-recoil semi-automatic shotguns whose makers and basic models were extant prior to 1941 will be eligible to enter on a competitive basis. As such, gas-operated semi-auto shotguns are hereby excluded from competition. Over & under shotguns – also typically associated with the more modern era of manufacture – are herewith excluded competitively unless documentation is provided showing a manufacture date prior to 1941. Further, a Winchester-designed Model 97, Model 12, or Model 42 pump shotgun must be of pre-1964 vintage in order to be used competitively (i.e. no reproductions).

All shotguns will be limited to 12 gauge and smaller, throwing shot payloads of 1-1/8th ounce or lighter of American shot sizes 7-1/2 or smaller. Exception: vintage 10 gauge guns may be used with barrel inserts (i.e. tube sets), provided that they shoot no more than 1-1/8th oz. of shot. All other makes and models not fitting this description of 'vintage' can certainly be used in an event, albeit noncompetitively, should space be available.....given that they also comply with following rules (2) through (4).

**2) NO** gun having either ported barrel(s), an adjustable stock of any form, or sporting a stock made of synthetic materials is eligible to participate competitively in a sanctioned event.

**3) A** gun having interchangeable (screw-in) choke tubes **IS** permissible to use provided that they are not of the extended variety; and that they not be changed for the duration of that event (i.e. make your selection(s) prior to the shoot and stick with them).

**4) Vintage-era** choke devices such as were fitted on the older, single-barreled shotguns (ex. Cutts Compensator, Poly-Choke, POWER-PAC, Weaver Choke, etc.) **ARE** also permissible, given the same limitations that forbid any changing of choke constriction during the course of that event.

**5) 'Spreader'** loads **ARE** permissible to use in any gun; and may actually prove advantageous in those old guns too tightly choked.

**6) Unless** shooting as a 'non-competitor', a 'Low Gun' starting position will be required until the moment that the target actually becomes visible to the shooter.....just as in bird hunting. This starting position is defined for the purposes of our shoot as the upper edge of the buttstock (or heel) being placed no higher than the top arch of one's armpit prior to mounting. Tucked up closely under the armpit is as high as it can be positioned and still meet the requirement.

**7) Just** because it's old, doesn't mean it (or you) shouldn't work dependably. Therefore, only three malfunctions will be excused per competitor/per event before it results in a 'lost' target. These glitches can be either shooter-related or mechanical in nature. They include: forgetting to load the gun in either one or both chambers; misfires/hang-fires due to faulty ammunition or lock malfunction; short-shucking a pump gun; mechanical or shooter failure to return the gun's breech block to 'full battery'; failure to release an automatic safety or cock a hammer, failure to see the target, or even pulling the wrong trigger of a two-triggered gun.

**8) For** any contested malfunctions, **ALL** shooters shall abide by the majority decision of his/her squad mates, with further appeal made to the Rules Committee upon conclusion of the event.

**9)** When a shooter opts to participate without competing, he or she can easily do so through either of the following means:

a) Instead of declaring (i.e. entering) yourself as 'competitive' in a gun class at the sign-in table, simply request a 'non-compete' sticker for your score card for that particular event.

b) or, Declare to your squad mates during any point in that event that you have decided to go 'non-compete' and this will be written boldly across your classification sticker and initialed by the scorekeeper and the shooter in question. This will allow you to then shoot your gun pre-mounted – i.e. strictly for fun - without the rigid scoring for gun/shooter error. Examples: a non-competing shooter forgetting to remove an automatic safety for the first shot, or failing to see the target, could conceivably ask for the target again - provided that the privilege is not abused to where it affects the efficiency of the squad.

**10)** For the high shooter awards in all three events: Any ties will be settled by referring to their longest, consecutive target runs made over the first eight stations. Should a tie still exist, then the back seven stations will be similarly tallied to determine the long-run streak, and subsequent winner.

Any ties occurring within the various seven SUB-classes will be settled by deferring to the older of the particular guns involved.

**11)** For the purposes of this shoot, a 'Junior' must be 14 years of age or younger, and a 'Senior' at least 70 years and older to compete in their respective classes. ID may be required!

**12)** Both ear and eye protection are mandatory for the duration of all events, as is full compliance with course safety rules.

Also, be sure to check out our web page at:  
[www.gamradtgallery.com/NimrodClassic.htm](http://www.gamradtgallery.com/NimrodClassic.htm)  
for all of our (pre- and post) Shoot information/photos/etc.

Lastly, PLEASE be thinking..... **'GUN SAFETY FIRST!'**